**科技融入領域教學/教案示例**

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| **教學單元** |  | **授課時間** | | |  | |
| **教材來源** |  | **教學對象** | | |  | |
| **教學節次** |  | **授課教師** | | |  | |
| **教案設計者** |  | **觀課老師** | | |  | |
| **領域核心**  **素養內涵** |  | | | | | |
| **學習重點** | **學習表現** | | **學習內容** | | | |
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| **議題融入** | | | | | | |
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| **課堂設計** | | | | | | |
| **學習設計**  **說明** | 1. **學生先備經驗與能力** 2. **本節課學習目標** 3. **教學資源**   **四、評量方式** | | | | | |
| **教學流程** | | | | **教學流程對應之數位工具與成效評量** | | |
| **數位工具** | | **成效評量** |
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| **學生數位學習的效果與常見問題為何？如何調整教學 ?** | | | | | | |
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